

# Color Guard

# HEAD JUDGE WELCOME TO ST. LOUIS



School Name:

Unit Leader:

Head Judge Initials:

2nd Judge Initials:

2021 HYATT REGENCY FACE OFF AT THE ARCH

	0-5	6-10	11-15	16-20	Notes
<b>1. Enter the Drill Deck</b>					

	0-3	4-6	7-8	9-10	Notes
2. Present Colors					
3. Report In					
4. Carry Colors					
5. Left Turn (FWD)					
6. Countermarch (FWD)					
7. Halt					
8. Order Colors					
9. Parade Rest					
10. Attention					
11. Carry Colors					
12. Forward March					
13. Countermarch (FWD)					
14. Eyes Right					
15. Ready Front					
16. Countermarch (FWD)					
17. Eyes Left					
18. Ready Front					
19. Right Turn (FWD)					
20. Right Turn (FWD)					
21. Mark Time (FWD)					
22. Left Turn (FWD)					
23. Left Turn (FWD)					
24. Countermarch (FWD)					
25. Right turn (FWD)					
26. Halt					
27. Order Colors					
28. Present Colors					
29. Report Out					

	0-5	6-10	11-15	16-20	Notes
<b>30. Exit Parade Deck</b>					

					Unit Lead Initial
<b>Team Penalties</b>				Technical Impression 20 pts	Instructor Initials
# of Boundary Violations: #:		X20			
Missed Commands: #		X10			
Halt not 5 seconds:		X10			
Improper/uneven Cadence:#		X25			
Dropped Weapon: #		X20			
Flag touches Deck: #		X25		Team Score	
<b>Color Guard Commander Evaluation</b>				Precision Impression 20 pts	Penalty Pts Total
Volume	0-10		Position		
Cmnds	0-10		Bearing		0-10
Pause	0-10		Boundary		0-10
Even/Proper Cadence		0-20			
Uniform/Appearance/Equipment		0-20			
					Commander Total

AL - Alignment	RA - Rifle Angle	Legend	ICC - Incorrect Command	OSS - Out of Seq
C - Cover	OS - Out of Step		IE Improper Execution	EC - X'tra Commd