




Armed Exhibition		HEAD JUDGE WELCOME TO ST. LOUIS			
School Name:		   <b>2021 HYATT REGENCY FACE OFF AT THE ARCH</b>			
Unit Leader:					
Head Judge Initials:	2nd Judge Initials:				
Performance Overview	Max Pts	Poor	Average	Exceptional	Notes
		0-4	5-11	12-15	
1. <b>REPORT IN/OUT</b> - Verbal report in/out; all movements to enter/exit floor to HJ	15				
2. <b>APPEARANCE</b> - Team/Cadet Uniform/Overall Preparation & Presentation	15				
3. <b>SHOWMANSHIP</b> - Routine's Flair, style and "wow factor" that turns heads/rivets	15				
4. <b>WEAPON</b> - Handling, weapon maneuvers & manipulation look skilled & effortless	15				
		0-7	8-23	24-30	
5. <b>BEARING</b> - Team/Cadet Body & facial control, military carriage	30				
6. <b>MARCHING/MOVEMENT</b> - Team/Cadet Dress, alignment, marching proficiency, variety	30				
7. <b>AERIAL DIFFICULTY</b> - Difficult rifle moves, include exchanges & spins	30				
8. <b>DIFFICULTY</b> - Movements, Routine as presented required MUCH PRACTICE!	30				
9. <b>PRECISION</b> - Movements Exacting, flawless & meticulous maneuvers - "anti sloppy"	30				
10. <b>COMPOSITION &amp; FLOW</b> - Routine is unique & well constructed w/fitting transitions	30				
11. <b>OVERALL IMPRESSION</b> - Subjective score of entire routine as presented.	30				
12. <b>MILITARY FLAVOR</b> - Routine proudly benefits a military competition	30				
<b>Team Penalties Head Judge Only</b>					<b>Notes</b>
# of Boundary Violations: #: _____ x 5 = _____					
Missed Cadets (10): # _____ x25 = _____					
Seconds Over/Under Time: 6-8 min. Time: _____ x 1 = _____					
Dropped Weapon# _____		Total Penalty Points = _____			<b>Unit Leader Initials</b>
<b>Penalty Points</b>		<b>Total Points</b>			<b>Instructor Initials</b>